**Meeting Minutes:**

31/01/18 11:50

Attendees;

-Thomas

-Jayden

-Cristian

Overall Aim of the weeks sprint:

Come up with an idea for next week’s pitch.

Make sure its relevant to the brief and has a simple mechanic but also make sure its competitive and engaging.

Create slides for the presentation and rehearse to ensure that we know our parts and are more than confident when presenting.

**Tasks:**

**Cristian:**

Creates the two slides on mechanics and how they relate to the brief and talk about the code that will be required to make the game a fun and enjoyable experience.

**Jayden:**

To create slides on art, mood boards using games that have already been created and looking at colour palettes and researching different dart boards and darts.

**Thomas:**

Create slides on game flow, target audience and the idea that we are going with.

Also sort out tasks on Jira and upload minutes to GitHub